Bachelor of Fine Arts Degree (BFA) 3D Digital Visualization

PROGRAM LEARNING OBJECTIVES

- 1. Reading and Written Communication: Students will demonstrate competent writing and reading throughout their programs of study.
- 2. Oral Communication: Students will demonstrate effective oral communication skills in both general and major-specific contexts.
- 3. Critical Analysis and Reasoning: Students will use critical analysis and reasoning, supported by knowledge and skills learned throughout their degree programs, to enhance personal and professional decision making:
 - · Quantitative analysis and reasoning
 - Analysis and reasoning in the humanities, sciences, social sciences, and arts
 - · Ethical analysis and reasoning
 - Reasoning in career-related contexts
- **4.** Knowledge and Skills for Living in a Diverse Society: Students will consider multiple perspectives (quantitative and qualitative, among individuals, from different cultural contexts, etc.) when making decisions independently or as part of a team.
- 5. Information Literacy: Students will define and articulate their needs for information and access this information effectively and efficiently.
- 6. Integration of Learning: Students will develop the ability to integrate their learning, making connections within their major, between fields, between curricular and co-curricular activities, and between academic knowledge and practice.
- 7. Students will demonstrate skills in a wide variety of advanced 3D modeling and computer graphic software to communicate design concepts into visual graphics.
- **8.** Students will effectively communicate with members of collaborative multi-disciplinary teams in the architecture and design industry.
- **9.** Students will demonstrate competency in the process of creating graphics and renderings through the use of 3D software knowledge gained from the various courses in the program.
- **10.** Students will produce complex, technical, and quantitative information using 3D modeling, animation, and visual effects into digital media.
- **11.** Students will learn to communicate graphical concepts and information in the design/art industry. They will develop advanced skills, knowledge and understanding of digital design and modeling.